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About This Content

Experience industrial narrow gauge along the Corris Railway with this expansion pack for Train Simulator, featuring No. 5 “Alan Meaden” and No. 9 “Aberllefenni”. Explore the mountains of North Wales with these beautiful locos along a route that survives thanks to the dedicated efforts of rail enthusiasts!

The Corris Railway was a small freight line used for moving minerals that closed in 1949. In 1966 Alan Meaden started a group of volunteers to preserve what remained of the Corris Railway. Two of the original locomotives from the Corris Railway survive to this day, No. 3 & No. 4, which are now at home on the Talyllyn Railway. The locomotives in use today are either from other railways or new builds.

Locomotive No.5 is a 4-wheel Motor Rail Simplex, Works No.22258 that was purchased in 1974. Built in 1965, it was originally used on the 2 ft (610mm) gauge gypsum mining system at Staveley Lime Products, Hindlow, Derbyshire. It was initially purchased from Staveley by an enthusiast who stripped it down for renovation and was in this dismantled state that it was sold to the Corris Society.

Following an extensive overhaul in the East Midlands, No.5 ran for the first time on Corris rails in 1979. It is named “Alan Meaden” in honour of the Society's late founder, who carried out a substantial part of the loco's rebuilding.

The Corris Society sought a light locomotive to assist in rebuilding the railway, and it has since proven itself to be a very useful general works loco. Although it has on occasion been used for special passenger trains when visiting Talyllyn Railway, it is too light for regular passenger use, and has not been fitted with the necessary air braking equipment.

No.9 is a 4-wheel battery electric locomotive, Clayton B0457, built in 1974. It was formerly in use at the Aberllefenni Slate Quarry by Wincilate Limited. At the request of Wincilate, the locomotive carries the name “Aberllefenni”. It has regular use as a carriage shed shunter, but is too light for actual passenger carriage work as like No.5 it does not have air brakes fitted.

Experience a piece of Welsh narrow gauge history and master bespoke locomotives with the Corris Railway Expansion Pack!

Included Scenarios

Five challenging Scenarios for the [Corris Railway Route Add On](#) (available separately):

- Corris 5 Introduction
- Corris 9 Introduction
- Maesopath Shunt
- Two Part Delivery
- Preparing for Work

Please Note: The [Corris Railway Route Add On](#) is required, as a separate purchase, in order to play the scenarios featured in this add-on.

More scenarios are available on Steam Workshop online and in-game. Train Simulator’s Steam Workshop scenarios are free and easy to download, adding many more hours of exciting gameplay. With scenarios being added daily, why don’t you check it out now!

[Click here for Steam Workshop scenarios.](#)

Key Features

- No. 5 “Alan Meaden”
 - Working Clutch and Gear controls in line with the real locomotive
 - Starting handle for use when the locomotive is stalled
- No. 9 “Aberllefenni”
 - Accurate Battery Simulation
 - Accurate driving physics with power system
- Bentley Wagons
- Flatbed wagons with multiple loads
- Tipper wagons
- Quick Drive compatible
- Scenarios for the Corris Railway Route
- Download size: 81.9MB

Title: Train Simulator: Corris Railway Expansion Pack Loco Add-On

Genre: Simulation

Developer:

Skyhook Games

Publisher:

Dovetail Games - Trains

Franchise:

Train Simulator

Release Date: 6 Dec, 2017

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English

- Gu Ueda
- Guilherme de Barros
- Guillermo Morales
- Gunnar Nilsson
- Gus Fitzpatrick
- Gustavo Bautista
- Gustavo Spagnol
- Guy Broom
- Gyokusho Fujimoto
- Gyokudo Teshigahara
- H. M. Menzel
- Haley Croft
- Hamilton Fonseca Junior
- Hanae Maehata
- Hanako Shimizu
- Hans Christian Bloch
- Hans-Peter Schneider
- Harald Hubner
- Haranobu Oshiro
- Hardy Tristan
- Harold Carrie
- Harriet Fey
- Harry Milne
- Harvey Loeb
- Harvey Ripa
- Hassan Fezzik
- Hazel McClay
- Heath Kaladaris
- Heiji Endo
- Heikichi Shimizu
- Heiko Pander
- Helen Fox
- Helena Broderick
- Helio
- Helton Nascimento
- Helvecio Babenco

Name	<i>'The Big Bad' Hassan Fezzik</i>
Age	32
Height	6'4
Weight Class	<i>Heavyweight</i>
From	<i>Istanbul, Turkey</i>
Style	<i>Sambo</i>
Pro Record	25 - 0
Momentum	<i>On A Winning Streak</i>
Ranked	<i>#1 Pound For Pound, #1 Heavyweight</i>
Reputation	98%
Performance	78%
Aura	100%
Name Value	<i>High Level National</i>
Employed By	<i>ALPHA-1</i>

SEARCH

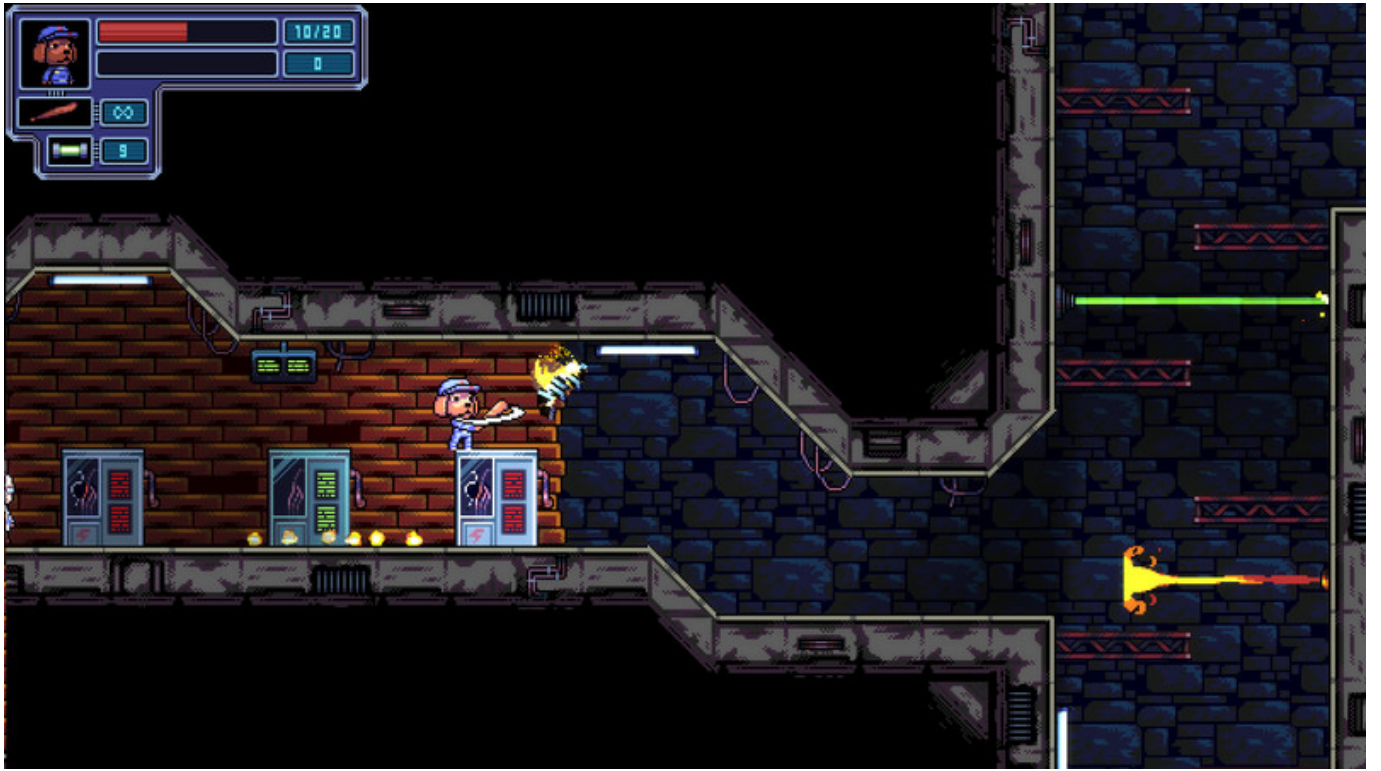
SPREADSHEET

SHORTLIST ALL

SHORTLIST

NEGOTIATE

VIEW PROFILE





If you are able to press every key of the English alphabet you will be able to 100% this game.

. This is 100% the best Lumines to date. Everything about this remaster is perfect. The UI upgrade and how smooth it runs just makes this feel like a whole new experience. If you are seriously considering purchasing this remaster and you have played earlier releases of Lumines on previous platforms, look no further and press the "Add to Cart" button now. If you have never played Lumines before and are into rhythm-styled puzzle games that keep you fully engaged, look no further and press the "Add to Cart" button now.

This is an absolutely FANTASTIC remaster, hopefully the skin packs in the future wont be ridiculously priced!

. Drop Out 0 is fun online first person shooter based on a unique concept: you score points by pushing your opponents of a platform. The graphical style (based on Tron) is simple and while technologically it's all very basic (I imagine this should run well even on a 2005-era PC), in the end the presentation is clean and minimalistic, even nostalgic in some sense. The music isn't very noteworthy but I suppose it fits the ambience well. Now the gameplay is were this game really shines! With a bunch of friends this game is a blast.

As for the negatives: there is really no single player experience to speak of. You **need\ other people to play this game and because it's not very popular yet they can be hard to find. I recommend you buy this game though and tell your friends about it! It needs and deserves more players.. A non-biased quick look @ the game:**

https://www.youtube.com/watch?v=fEST_n-D2GQ

A very competent top-down RPG style arcade adventure with a great art style. Rack N Ruin is a fusion of a top-down action adventure game and a classic arcade shooter. Take control of Rack, a maniacal demon wizard with a gleeful appetite for destruction, and embark on a grand adventure across a world filled with magic and wonder. Then transform the once enchanting world into a hellish nightmare. As the world falls deeper into darkness, Rack's power will grow, and the champions of good will rise to face him.

Engage the legions of good in fast hectic combat that gives Rack N Ruin a special action oriented twist unique to the genre. Explore a vast open world filled with treachery and secrets at every turn. Then dive into delicately crafted dungeons, each with distinctive themes and foes to conquer. The entire world of Rack N Ruin is lovingly hand-crafted, and uniquely laid out. Every bit of the game is hand-painted in detailed high definition.

Story: Sitting atop his throne, the dark lord Ruin rules over much of the known universe. His demon lords march outward into the cosmos subjugating planets for Ruin's ever growing demonic empire. One such creature is Rack, a small, sharp tongued, and diminutive demon lord. Rack's talent for destruction and conquest is unmatched amongst Ruin's legions. However, Rack has one issue that infuriates his dark master. He doesn't subjugate, or enslave any world he is sent to conquer. He just blows the planet up, and moves on. Planets turned into asteroid belts make poor slaves, so Ruin is giving Rack one last chance to conquer a world without jump starting the apocalypse, or be cast into the eternal abyss. Will Rack obey his master? Absolutely not!

Features: Burn through hordes of foes with 4 core elemental weapons.

Unleash death with an array of 24 spells, items, and contraptions.

Interactive items that allow the player to create unique item interactions and combos based on the elemental weapon type.

Weave through complex bullet patterns while smiting titanic bosses and over 30 unique enemies.

Explore an enchanted benevolent world, and then transform it into a nightmarish image of its former self.

Ransack castles, pillage dungeons, escape prisons, navigate gloomy caves, and awaken ancient evils.

Meet a charming cast of townsfolk, and collect their souls.

Upgrade your weapons by selling the souls of innocents to an ancient wizard.

Unravel devious puzzles, and scour the land for over 100 secrets.

Play on Windows, Mac, and Linux completely DRM free like the Gods and Demons meant PC gaming to be.

Customize your destruction with fully remappable controls for Keyboards, Mice, and Gamepads.

And, of course, destroy the world. - Highly Recommended!. I dont want give it a thumb up or down. It forced me to choice one. So... I'm more lend to up. But they need reworks on model of plane. There's two mission on plane... It dont even look real. At mission "The Debris" I kinda find it annoying. The plane was unmanned crash on the runway. But It

moving forwarding while it come down. Once it crash. It crash and stopped at very spotted. Plane was not straight down. It moving forward. So when it crash. It should still moving forward and spreading more debris all over runway. *face palm*

Also other annoying... All firefighter already in bunker. Even during off duty >.< Real firefighter keep their bunker at truck.

Other annoying. Limit time?! Please! Game is rushing us into finish mission. Most mission limit 2 to 3 minutes.

Reason I give it thumb up. I like firefighter game and airplane game. It's combo. But they still need serious rework on mission "The Debris" Second though. I'll give it thumb down. Don't buy this.. top GOod svedwish

Fun game to pass the time, pretty challenging aswell.

also I'm number 1 on the online scoreboard xD!. makes me rage that i cant get past wave 25. Offers a nice challenge to the player and is very cheep.. The best racing game ever made!. simply sh.it, nothing more to say!. now the flowers will grow. Just starting out and i like the art work alot.. May be I WILL recommend it but not for now. It was only 10 \$ so I tried it but it is not really complete for me. So far, CardFileMaker 3D 1.0 is interesting but Iu2019m usually working with Google Calendar and Ms Outlook \u2026 It would be great to know that devs are planning to add possibilities to link the Calendar with Google Agenda and contacts with MS Office. An Imports are possible with some Microsoft products but not sync, wich is the way to go nowadays. I would not be ready to move all my things to CardFileMaker without SYNCING them...

Don't give up devs. We're waiting for more possibilities!

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